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design and research collaboration of staff and students. It is an architecture consultancy making ethical, social and resilient architecture. We work with likeminded communities, organisations and individuals.

Project Office is a



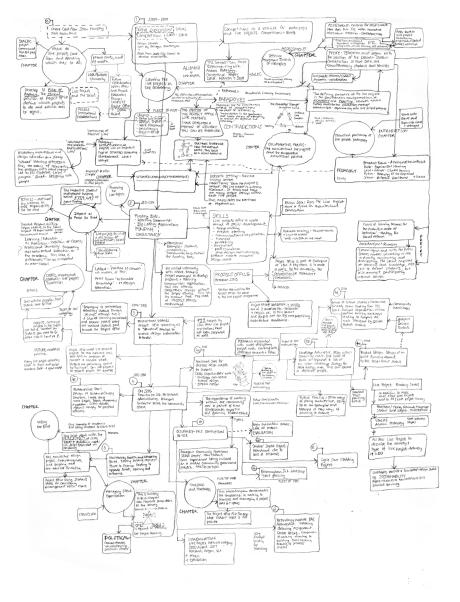
/ ABOUT US

Project Office has undertaken over 30 projects, most within Leeds City region. It offers a full architectural service that includes feasibility studies, design guides, design advocacy, research, fabrication and construction. Students and staff work together to produce design and research for organisations such as charities and community groups who are unable to afford architectural consultancy. Student participants are always paid for their time, either through the university currency of 'credits' awarded towards their degree. or financially working directly with Project Office.

Project Office's approach equips students with a valuable learning experience relating to real world complexities through the vehicle of Live Projects, whilst simultaneously supporting the needs of socially engaged organisations.

Project Office is co-directed by: Craig Stott Meng, Barch, MA, ARB, FHEA Dr Simon Warren BA(Hons), Dip(Arch), ARB, SFHEA





/ SITUATED LEARNING AGILITY

Situated learning *agility* is a new way of understanding and theorising the role of Live Project educators.

As well as participating in the project as collaborators and educators, we simultaneously have an essential role to anticipate and be alert to emerging possibilities and problems.

The Live Project educator recognises and seizes upon opportunities when they are revealed during the process. This is more than just a tacit skill developed over time and is more an attitude to experimenting with learning, teaching and design. It is about being a custodian of learning on behalf of all participants.

Live Project educators are responsive to challenging issues and rather than merely regarding them as problems to solve, to see them as moments of invention, opportunities to go beyond.

Thinking Map from Architecture Live Projects: Situated Learning Agility

"In an area where it is little short of miraculous if a young person goes on to university, and where university students are, conversely, rarely <u>seen, it is really</u> valuable for our local <u>young people to see</u> and meet your students ... and that our young people could and should also aspire to tertiary education."

Bob Dickson, New Wortley Community Association



/ NEW WORTLEY COMMUNITY CENTRE, ENTRANCE

At only 9m² the new entrance to the original New Wortley Community Centre building required an intelligent solution to unlock its potential. BA2 student Gerson Almeida's design studio project uses recycled doors and windows to reduce environmental impact, whilst creating a bright and inviting structure to welcome those passing by.

> As well as entrance designs, students produced a range of additional uses that the community could benefit from, termed here as a 'speculative' Live Project. It is not just a convenient way of meeting module learning outcomes, but a means of catalysing wider issues within the community. This approach is not standard in a typical architectural commission, but schools of architecture are in a position to freely collaborate on a community's needs in this way.





New Wortley Community Centre, New Entrance under construction



New centre for the city's most disadvantaged community

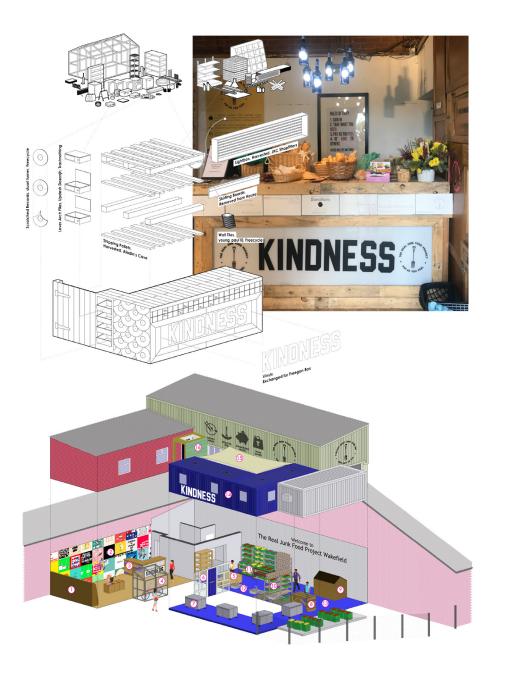
New Wortley Community Centre provides opportunities and services for the local community.

/ RECOGNITION

In 2018 the New Wortley Community Centre was shortlisted for the RIBA Journal MacEwen Award for Architecture for the Common Good. The MacEwen award is marked out from other architecture awards by its priorities of ethical procurement, social benefit and ingenuity.

Judge Anna Keay said, "The design process sounds a great opportunity for students and gives a chance to forge relationships with the community".

"The academy must become a more vigorous partner in the search for answers to our most pressing social, civic, economic and moral problems, and must reaffirm its historic commitment to what I call the scholarship of engagement." "Our economy is at war with many forms of life on earth, including human life. What the climate needs to avoid collapse is a contraction of humanity's use of resources; what our economic model demands to avoid collapse is unfettered expansion. Only one of these sets of rules can be changed, and it's not the laws of nature."



/ THE REAL JUNK FOOD PROJECT

Graham Davey's project to design and build the organisation's new infrastructure at their Wakefield base is the first self-initiated Live Project by a student. Graham managed the project, co-designing new installations with the client, led the construction team and produced a portfolio of work for his Master of Architecture examination. Project Office supported Graham strategically and academically.

> "Whilst I felt I had some creative thoughts and ideas; I was struggling to turn them into a portfolio project in my first postgraduate year. I considered quitting the programme. I decided that the only way to continue my studies was to create an environment that suited me. I had previously worked on Live Projects during undergrad and as part of my Stage 1 Professional Experience. I contacted a few charities to see about the possibility of creating a project with them. The Real Junk Food Project responded and I felt my proposed methodology of working with waste to help enhance their space worked well." Graham Davey, MArch student





/ NEW WORTLEY GATEWAY

Designs from graphic, landscape architecture and architecture students have been produced for a new gateway in New Wortley. This is a co-design project, working with users of the community centre.

> 'Simple Gestures' gateway proposal by Jessica Briggs focusses on bringing positive imagery into the New Wortley community in the form of 3D sculptures replicating happy gestures between people that are regularly seen in public and community spaces. As well as being joyful in their colourful compositions, the statues intend to create a contagious sense of community spirit.

Designs from graphic. Tandscape architecture and architecture students for a new gateway in New Wortley. 'Simple Gestures' proposal by Jessica Briggs 80

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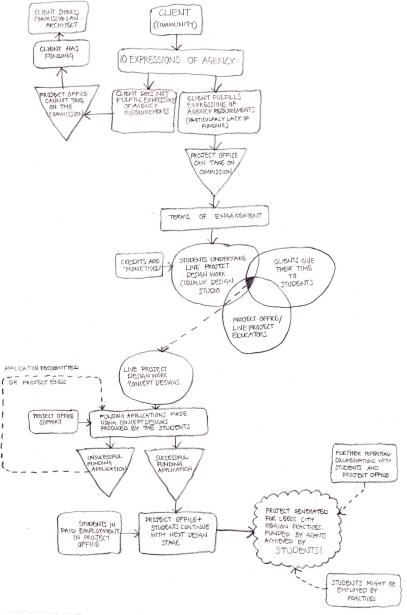
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"There was a conversation that I had with an older guy who visited the local community centre that changed my whole perception of how powerful this project could be. He told me that the activities that he takes part in at the centre helped him get out from a really dark place ... It changed how I approached the design and felt way more invested in doing something that might help him."

Jade Moore, MArch student

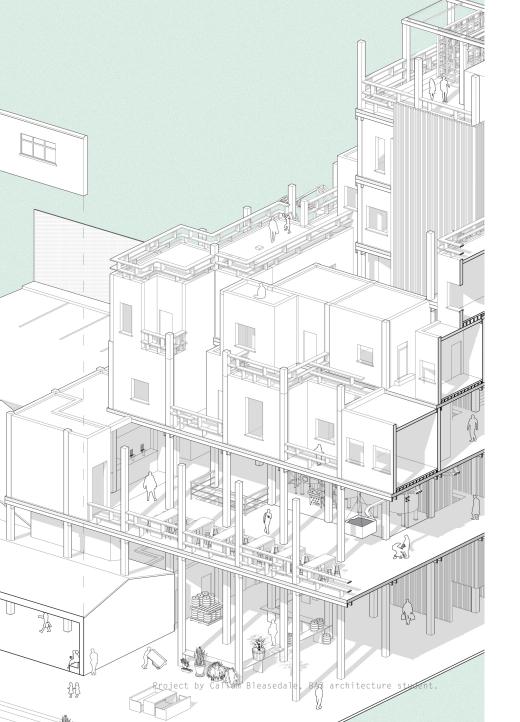


The Project Office Model

/ NEW WORTLEY COMMUNITY HOUSING

One objective of the Project Office model is to generate projects for other architects and design professionals. Acting where clients/communities do not have financial means to commission design work, students generate valuable work to enable funding applications to be made. Following initial design work by BA2 architecture and BA3 landscape students, £70,000 of funding was secured from power to change, enabling an external design team to be appointed.

> Project Office continued their relationship by becoming technical advisor to the New Wortley Housing Association board of directors. The project for 22 super energy efficient homes and significant improvements to the existing urban environment is currently being developed by external consultants.



/ ROYDS

BA3 students were invited by the community to Buttershaw, a post-war council estate on the outskirts of Bradford. Participation of the community informed their design work. Each student identified a 'problem', stimulated by their Buttershaw encounters. The range of work produced by students has had a direct effect on how the community thinks about its future.

> Royds Community Association's CEO Tony Dylak commented on Callum Bleasdale's project. "This is a fascinating project which addresses employment and environmental issues imaginatively and as one joined up solution. The Beacon pub is iconic but it is an eyesore and is linked to an image of Buttershaw as run down and on the edge of normalcy. The impact on Royds thinking is a challenge to move into taking on existing buildings and re-imagining them. It introduces a very modern business concept which resonates with popular recreational activity in the area. The brewing of a Buttershaw Beer which is then available in pubs locally or even nationally could really enhance the image and standing of Royds with brand new audiences."

"What Royds got:

/ Ideas; young people's input; imagination; new ways of looking at things; some wacky ideas; some fanciful ideas; some practical ideas

/ Some ideas that will influence how we work and what we might do in the future / Some challenge of long held views and opinions from students

with open and inquisitive minds What Royds contributed:

/ a blank canvas to work on; context and history; freedom to imagine

/ time and hospitality; guidance; reflection; hopefully inspiration / experience in presenting and getting ideas across succinctly What students hopefully got: / community based architectural experience; lots of support from a variety of agencies; one-to-one support from Royds CEO"



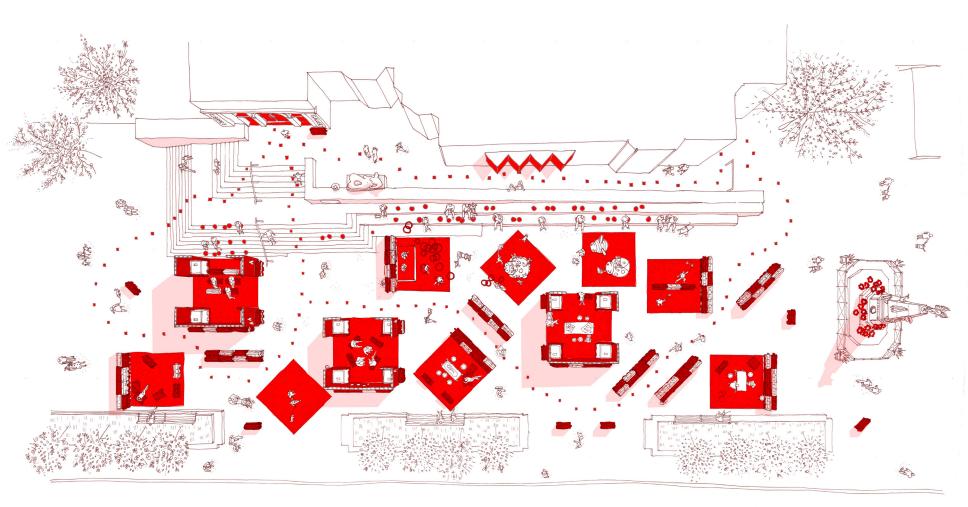
Tony Dylak, Royds CEO

/ PARK HERE AND PLAY III

Competitions are a way of involving students and alumni in event-based situated learning environments. LBU alumni prepared competition entries in response to a competition brief set by Project Office. Entering competitions is a particular skill that is rarely taught within schools of architecture but is a common method of securing design work in practice. The brief, competition, judging and feedback events are used as a means to support learning. In this project, Project Office insisted that the voice of young people was heard by including Leeds Youth Council in the judging team.

> Leeds City Art Gallery commented on the winning project, "The competition winners Bongani Muchemwa + Steven McCloy have exceeded our ambitions for the design of a playscape for Victoria Gardens. Their scheme is bold and will sit as a beacon in the city centre inviting people and intriguing them from afar. Splashes of bright colour create zones in which activities can take place and there is a wonderful hide and seek playfulness with their design."





"When Project Office was involved in organising a design competition in collaboration with the Leeds Art Gallery and other stakeholders in the city, that confidence and excitement to contribute led to a winning proposal and a built project. You could say that involvement in Live Projects has nurtured a sense of possibility and agencybut has also exposed me to the emotional and professional realities of practice from very early in my career. It has also been an education, in particular to the alternative notion of practice championed by Project Office." "Live projects are a great way to inform projects with a real meaning and purpose. You are encouraged to get your own findings rather than just relying on stats that you have found online; the project becomes meaningful."

"Live Projects should be more often included within the architectural education as they contain glimpses of the outside world presented there in front of your eyes. It might sound bizarre but there is a comfort facing real life design briefs whilst being surrounded and guided by your tutors and that's the best preparation for your involvement in an architectural practice."

Alex Vafeiadi, BA2 student

/ PREVIOUS PROJECTS







House of Hope Haiti



Old Chapel



New Wortley Community Centre 2009 to 2016





Art Space

2016





Otley Courthouse 30 Chapel St, Bradford



Basement Arts



Hunslet Urban Framework

Garden Gate Hunslet 2012 to 2013

Morley Newlands Primary School 2013 to 2014





Richmond Hill

Playground

2016







STaLRC

Crescent Arts 2017 to 2018

CYDC, Leeds 2018

The Outback Halifax 2019



The Orangery Beam 2013 to 2014



Bardsey Scout Hut 2014



Leeds Film

School

2014

Nunburnholme Heritage Centre



CATCH, Leeds 2019 ongoing





/ RESEARCH

Project Office's research explores the underpinning pedagogy and social value impact of architecture Live Projects.

> In addition to the two PhD studies Project Office supports, numerous research outputs are produced, a selection of which are listed below:

Stott & Warren (2021) 'The Pedagogic Value of Architectural Co-Design' Book Chapter in Ferdous & Bell (eds) All-Inclusive Engagement in Architecture. New York: Routledge.

Stott, C. (2021) 'The Pedagogic Value of Architectural Co-Design' Interviewed by Faculti [online] Available at www.faculti.net/thepedagogic-value-of-architectural-co-design/

Stott & Warren (2019) 'Architecture Live Projects; Advocating a co-design methodology across academy and community' Journal Article in Charrette 5(2) Architecture Connects: Strategies for the Co-Production of Architectural Knowledge.

Warren, S. (2018) 'Architecture Live Projects' Book Chapter in Jones and Hyde (eds), Defining Contemporary Professionalism. London: RIBA Publications.

Stott & Warren (2018) 'Competitions and Educational Structures' Book Chapter in Theodorou and Katsakou (eds), The Competition Grid: Experimenting With and Within Architecture Competitions. London: RIBA Publications.



/vol 4. PROJECT PARTICIPANTS 2018-2021

PROJECT OFFICE Craig Stott / Co-Director Dr Simon Warren / Co-Director Elena-Cosmina Mirica / Part 2 Architectural Assistant Graham Davey / Part 1 Architectural Assistant Hanzla Asghar / Part 2 Architectural Assistant Michele Prendini / Part 2 Architectural Assistant / Erasmus

STUDENTS

Aaron Jones Abdulla Alnajjar Adrian Allain Aimal Bakhtiar Alex Abbey Alex Spencer Alexandra Rinder Amy Ferguson Andrew Stanway Andy Jones Anna Hague Armando Hernandez Ashlev Tavlor Avomide Adediran Beatrice Freeman Ben Nichols Bethany O'Brien Brandon Lea Callem Hancock-Robins Callum Bleasdale Carlos Saurith Charlotte Swain Charlotte Thornton Chloe Tynan-Jones Choon Yuan Wang Christina Christodoulou Connor Buckler Curt Walls Danielle Simpson Dibar Hama Dominik Augustynowicz Duncan Benedict Elisha Bergin Ella Metcalfe Emily Perry

Emma Tattersfield Fozia Igbal Frankie Tomany Gabrielle Beaumont Gerson Almeida Haagar Yousif Harry Boakes Hastie Mirsamadi Hazel Rutherford Helen Simmons Idris Idris Haladu Ishag Bashart Jack Arnold Jade Moore Jake Tomlinson James Molyneux-Birch Jess Bridgs Jess Whitehead Jessica Fletcher Joanna Sobska Joe Clark Johan Visser Jordan Beard Joseph Sudlow Juan Cabling Julian Raveendran Jumana Alansara Junaid Awan Jupiter Yufeng Justin Missick Kate Harris Kate Hopkins Kate Kilmister Katherine Harrison Katie McMillan Katy Gittins Kay Russell Krista Atanasova Kuzi Manyeza

Kyle Crossley Leyla Scarlatella liam McDermott Lilv Street Lois Melling Malick Jobe Marco Chan Maria Lopez Bano Mark Bainbridge Matthew Galan Matthew Glegg Megan Woodward Michael Newman Milo Laws-Cochrane Mohamed Moussa Mohammed Shah Mohit Gera Myles Petcher Nathan Blackledge Nathan Lammiman Neide Almeida Nicole Broad Nisha Hawkridge Noah Harrowes Nonsi Nhlizivo Noor Al Ali Nur Isa Oliver Kenway Ollie Loomes Omar Sealv-Hawlev Pedro Landim Peter Morrison Reece Smith Reuben Lazenby Rhys Jones Roberto Zanini Rvan Garganta Saba Mohsin Sarah Dawes

Sebastian Edmond Shaan Singh Sizwe Nkosi Sonia Podolska Sophie Maxwell Tafara Manika Tanya Jaric Tarran Coward-Willis Umir Hussain Uran Jerlija Veronica Ribandeneria Wesley Pusey William Mayer William Tucker Zachariah Wall Zain Rakha Zeeshan Babar Zuzanna Golczyk

TUTORS

Andrew De Feu Andy Edwards Jess Byrne

CLIENTS & COLLABORATORS

Bereco Group Bradford Community RePaint BWA Castleton Primary CATCH Chippendales Shopfitting DLA Design Dobson Construction Halifax **Opportunities** Trust Jeld-Wen UK Leeds Art Gallery Leeds City Council Leeds OP&S Leeds Youth Council Mason Clark

New Wortley Community Association New Wortley Housing Association Rockpanel ROYDS The Real Junk Food Project

STEERING GROUP

Aimee Rogers Alex Vafeiadi Amy Featherstone Gabrielle Beaumont Graham Davey Hanzla Asghar Jade Moore Steven McCloy

ALUMNI Bo Muchemwa Lana Ismail Matt Quinn Rodney Phillips Steve McCloy

Project Office Leeds Beckett University B504, Broadcasting Place Woodhouse Lane Leeds LS2 9EN

+44 (0)113 81 26752 e: projectoffice@leedsbeckett.ac.uk t: @_projectoffice i: project_office_leeds w: leedsbeckett.wixsite.com/projectoffice