



LEEDS
BECKETT
UNIVERSITY

Citation:

Zarachoff, M and Sheikh Akbari, A and Monekosso, D (2022) Multi-Band PCA Based Ear Recognition Technique. Multimedia Tools and Applications. ISSN 1380-7501 DOI: <https://doi.org/10.1007/s11042-022-12905-0>

Link to Leeds Beckett Repository record:

<https://eprints.leedsbeckett.ac.uk/id/eprint/8599/>

Document Version:

Article (Published Version)

Creative Commons: Attribution 4.0

© The Author(s) 2022

The aim of the Leeds Beckett Repository is to provide open access to our research, as required by funder policies and permitted by publishers and copyright law.

The Leeds Beckett repository holds a wide range of publications, each of which has been checked for copyright and the relevant embargo period has been applied by the Research Services team.

We operate on a standard take-down policy. If you are the author or publisher of an output and you would like it removed from the repository, please [contact us](#) and we will investigate on a case-by-case basis.

Each thesis in the repository has been cleared where necessary by the author for third party copyright. If you would like a thesis to be removed from the repository or believe there is an issue with copyright, please contact us on openaccess@leedsbeckett.ac.uk and we will investigate on a case-by-case basis.



Multi-band PCA based ear recognition technique

Matthew Martin Zarachoff¹ · Akbar Sheikh-Akbari¹ · Dorothy Monekosso¹

Received: 11 December 2020 / Revised: 31 January 2022 / Accepted: 9 March 2022
© The Author(s) 2022

Abstract

Principal Component Analysis (PCA) has been successfully applied to many applications, including ear recognition. This paper presents a Two Dimensional Multi-Band PCA (2D-MBPCA) method, inspired by PCA based techniques for multispectral and hyperspectral images, which have demonstrated significantly higher performance to that of standard PCA. The proposed method divides the input image into a number of images based on the intensity of the pixels. Three different methods are used to calculate the pixel intensity boundaries, called: equal size, histogram, and greedy hill climbing based techniques. Conventional PCA is then applied on the resulting images to extract their eigenvectors, which are used as features. The optimal number of bands was determined using the intersection of number of features and total eigenvector energy. Experimental results on two benchmark ear image datasets demonstrate that the proposed 2D-MBPCA technique significantly outperforms single image PCA by up to 56.41% and the eigenfaces technique by up to 29.62% with respect to matching accuracy on images from two benchmark datasets. Furthermore, it gives very competitive results to those of learning based techniques at a fraction of their computational cost and without a need for training.

Keywords Ear recognition · Principal component analysis · Multi-band image creation · Image classification · Image partitioning · Boundary selection

1 Introduction

Ear recognition, a field within biometrics, concerns itself with the use of images of the ears to identify individuals. Much like fingerprints, ears are unique to an individual; even identical twins can have distinguishable ears [23]. Similar to images of the face, ear images can be captured from a distance, making them a useful biometric for security, surveillance, and other related purposes. Researchers have explored this topic extensively over the last two decades, investigating techniques for extracting features from ear images and their subsequent comparison [10, 28]. Successful feature extraction techniques in ear recognition and

✉ Matthew Martin Zarachoff
m.zarachoff4868@student.leedsbeckett.ac.uk

¹ School of Built Environment, Engineering and Computing, Leeds Beckett University, Caedmon Hall, 43 Church Wood Ave, Leeds, LS6 3QR, UK

other biometrics include Principal Component Analysis- (PCA) [29–32, 37], wavelet-based [5, 13, 18, 25], Support Vector Machine (SVM) [4, 26, 27] and neural network-based and other [1, 2, 7, 9, 11, 15, 22, 24, 27, 33, 39, 40] methods. Amongst these techniques, PCA has been used for both feature extraction in the form of eigenvectors and dimensionality reduction. Several PCA based image classification and dimensionality reduction methods, including techniques for 3D and hyperspectral images have been reported in the literature [14, 16, 34, 35]. Research has shown that extended PCA based methods achieve greater performance to that of standard PCA in terms of computation costs, dimensionality reduction capability, memory usage, and classification accuracy. The application of single image PCA based ear recognition has been reported in the literature [32, 38]. However, the classification accuracy of these PCA based techniques is lower than that of the learning based techniques. Yet learning based techniques are computationally expensive, data dependent, and require extensive training data, which may not always be available. Consequently, there is demand for robust, low computation cost ear recognition techniques that are less data dependent while offering acceptable accuracy. Recent research on the application of extensions of PCA for hyperspectral image classification [35] has shown the potential of PCA based methods to deliver significantly higher classification and recognition accuracy at a much lower computational cost.

This paper investigates robust, low computation cost PCA based algorithms for ear recognition, built upon the successes of PCA based techniques in the field of hyperspectral image processing. To accomplish this, this paper examines methods of generating a hyperspectral-like image from an input grayscale image to increase matching accuracy of PCA based ear recognition techniques. This investigation has resulted in the development of a multi-band, single image PCA based ear recognition technique, called Two Dimensional Multi-Band PCA (2D-MBPCA). Initial experimental results for the proposed Two Dimensional Multi-Band PCA (2D-MBPCA) ear recognition algorithm were published in [36]. The published algorithm uses either the hill climbing optimization method, or equally splits the full gray scale image between the target numbers of the images. It then performs the standard PCA method on the resulting set of images, extracting their principal components as their features, which are used for recognition. The performance of the proposed algorithm was assessed using images of two benchmark datasets. Results show that the proposed 2D-MBPCA algorithm significantly outperforms PCA based matching algorithms. This paper presents an ear recognition technique, which unlike other PCA-based methods, does not require input images to be projected into a common eigenspace. Instead, the input image is divided into multiple images based on its pixels' values, representing the data in a novel fashion that can then be subjected to PCA. In [36], the authors presented two methods called equal size and greedy hill climbing based partitioning techniques for generating multiple images from the input image. Further results, including a new partitioning method, called histogram based boundary calculation, which utilizes the histogram of a set of training images to determine the pixel value boundaries, are presented. The proposed technique then applies the standard PCA method on each resulting set of images of the input image to extract their principal components, which are used as features. These features are then used for recognition. In order to maximize the performance of the proposed technique, the intersection of the number of features and total eigenvector energy, which is empirically consistent with the matching performance of the proposed technique, is used as the optimal number of images to be generated from the input image. Experimental results on the images of two benchmark ear image datasets demonstrate that the proposed 2D-MBPCA technique greatly outperforms traditional PCA applied to single images and the well-known

'eigenfaces' technique [31], as well as providing very competitive results with those of the learning based techniques. Moreover, the computational burden of the proposed 2D-MBPCA algorithm has been evaluated and compared with other PCA based and learning based ear recognition techniques, demonstrating that 2D-MBPCA generates competitive results to learning based algorithms at a fraction of their computational cost. The proposed 2D-MBPCA can be used for other biometric techniques, such as iris recognition, which has been successfully demonstrated by Ghaffari et al. in [12], where the authors demonstrated significantly higher recognition performance to those of traditional techniques. In addition, the proposed algorithm can be applied to other biometric applications, including face recognition. Furthermore, the proposed algorithm has significant potential to be incorporated with other statistical or learning based recognition techniques and has the potential to improve their performance. The main contributions of this paper are: a) Development of a Two Dimensional Multi-Band PCA (2D-MBPCA) ear recognition technique; b) Generation of a hyperspectral like image cube from a single gray image; c) Use of three different methods called equal size, greedy hill climbing and histogram-based boundary calculation algorithm for generating multiple images from the input image; d) Using the intersection of the number of features and total eigenvector energy to determine the optimal number of images to be generated from the input image and experimentally verifying it.

The rest of the paper is organized as follows: Section 2 introduces the proposed 2D-MBPCA method and its image partitioning algorithms, Section 3 details the benchmark ear image datasets and presents the experimental results, and Section 4 concludes the paper.

2 2D multi-band PCA technique

In this section, a 2D Multi-Band PCA (2D-MBPCA) ear recognition technique is presented. The proposed method is inspired by the application of PCA on hyperspectral images, which has been shown to produce high accuracy results for classification. 2D-MBPCA divides the input ear image into multiple bands, mimicking a hyperspectral image, and then applies standard PCA on the resulting bands. The resulting eigenvectors are then used as features for matching. Consequently, 2D-MBPCA translates the success of PCA based hyperspectral image classification to the single image ear recognition domain. The proposed 2D-MBPCA method includes the following four components: A) Pre-Processing; B) Multiple-Image Generation; C) standard PCA; and D) Matching. Figure 1 shows the block diagram of the proposed algorithm.

2.1 Pre-processing

Let E be the set of all ear images, where each image in E is of size $x \times y$. It is assumed that the input image $e \in E$ is an 8-bit, grayscale image. First, each pixel value $p \in e$ is converted to a new value p' as shown in (1):

$$p' = p/255 \quad (1)$$

Histogram equalization is then applied on the resulting image to increase its contrast. To do so, the Probability Mass Function (PMF) P_X of the image is first calculated:

$$P_X(x_k) = P(X = x_k) \text{ for } k = 0, 1, \dots, 255 \quad (2)$$

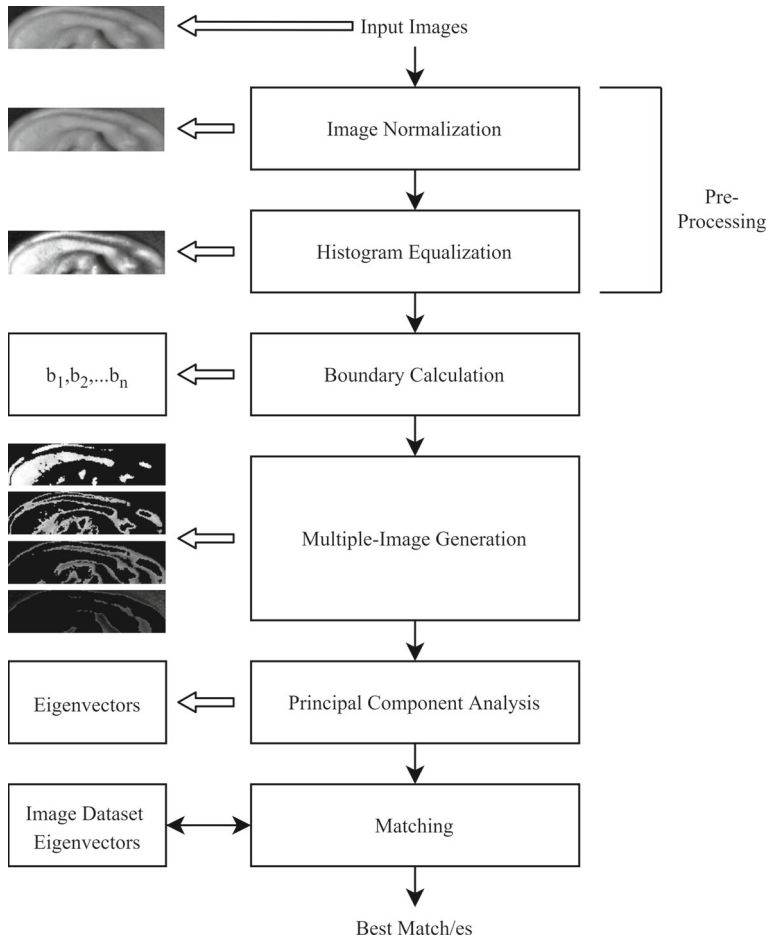


Fig. 1 A block diagram of the proposed 2D-MBPCA algorithm

where $X = x_0, x_1, \dots, x_{255}$ represent the pixel values and $P_X(x_k)$ is the probability of coefficients in bin k . The resulting PDF is then used to calculate the Cumulative Distribution Function (CDF) C_X of the image:

$$C_X(k) = P(X \leq x_k) \text{ for } k = 0, 1, \dots, 255 \quad (3)$$

where $C_X(k)$ is the cumulative probability of $X \leq x_k$. Finally, each pixel value within the image is mapped to a new value using its resulting CDF. After histogram equalization, each of the resulting images in E is ready to be converted into multiple images.

2.2 Multiple-image generation

The proposed 2D-MBPCA method can use any method to generate multiple images from the histogram equalized input image. In this investigation three methods called: equal size, histogram based, and greedy hill climbing based boundary calculation methods were used to determine the boundaries. These methods are detailed in subsequent subsections. The

multiple image generation can be formulated as follows: Assume e is the input histogram equalized image and let N be the number of desired images to be generated from the input image e . The proposed algorithm uses $N-1$ boundaries to split the input image pixels into N target images according to the pixel values. Let $B = \{b_1, b_2, \dots, b_{N-1}\}$ be the boundary values. Then the input image e pixels are divided into N target images as follows:

1. Generate N images of the same size of e and set their pixels to zero. Let these images be:
 $F = [f_1, f_2, \dots, f_N]$.
2. Assign each pixel p in e of value in the range $[0, b_1), [b_1, b_2), \dots, [b_{N-1}, 1]$ to image f_1, f_2, \dots, f_N , respectively.

The input image e has now been partitioned into F images, where F can be considered to be, in a sense, a multispectral image and each $f \in F$ captures its own intensity band. Figure 2 shows an example of multiple image generation, where the input image has been divided into four images using the equal size boundary calculation, yielding the following bands: $[0, 0.25)$, $[0.25, 0.5)$, $[0.5, 0.75)$, and $[0.75, 1]$ for image f_1, f_2, f_3 , and f_4 , respectively.

In this research, three different methods to calculate boundaries for image partitioning called: equal size, histogram based, and greedy hill climbing based methods are introduced. Equal size boundary calculation divides the input image into equal bands based on the selected number of bands. The histogram based technique takes a training subset of the dataset and filters its histogram to determine the boundaries. The greedy hill climbing technique attempts all possible positions to add a boundary. Once a single boundary is found, it then iterates to add further boundaries until the matching accuracy is maximized. These methods are detailed in the following subsections.

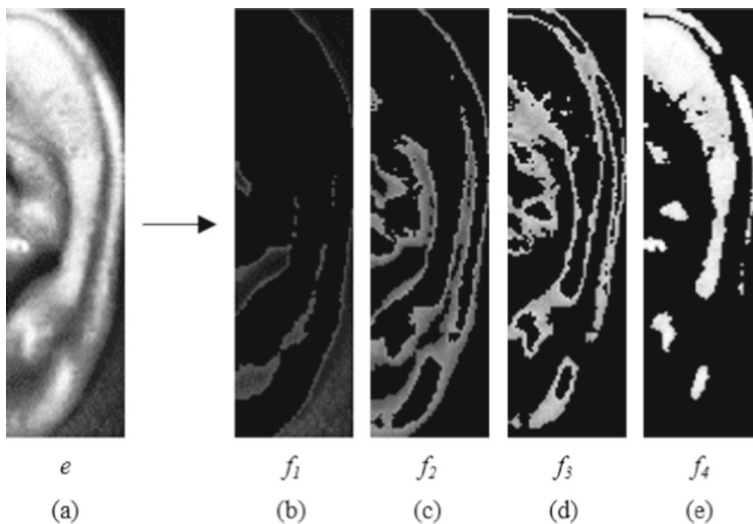


Fig. 2 An example of multiple image generation: a) Pre-processed input image e from the IITD II dataset [17], resulting multiple images: b) f_1 c) f_2 d) f_3 e) f_4

2.2.1 Equal size boundary calculation

Let N be the number of target images for the input image e to be divided into. The pixel value boundaries $B = \{b_1, b_2, \dots, b_{N-1}\}$ are then calculated using (8):

$$b_n = n/N \text{ for } n = 1, 2, \dots, (N - 1) \quad (4)$$

2.2.2 Histogram based boundary calculation

The proposed histogram based boundary calculation method first divides the pre-processed input image dataset into training and test images. The proposed algorithm then calculates the histogram of all images within the training set using 256 equal sized bins. The resulting histogram is then smoothed using a 1D Gaussian low pass filter with coefficients [0.25 0.5 0.25]. The minima of the histogram are then used as the boundaries for the 2D-MBPCA algorithm. This process is repeated several times to determine the set of boundaries that maximize the accuracy of the training set, and the resulting boundaries are finally used for testing. An example of such a histogram is shown in Fig. 3 and the block diagram for the histogram technique is shown in Fig. 4.

2.2.3 Greedy hill climbing based boundary calculation

The greedy hill climbing algorithm calculates the boundaries by iteratively running 2D-MBPCA on a training set of images. The proposed algorithm initializes with a set of training images called `input_images`, an empty set of boundaries called `bnds`, and a measure of the overall best matching percent found called `top_percent`. It then attempts to find the first optimal boundary to add to the set of boundaries found. This is accomplished by using a variable `curr_bnd` that represents the potential boundary to be added to the set of optimal boundaries (`bnds`), which is initialized to a pre-selected step size κ . Two other variables, `best_percent`

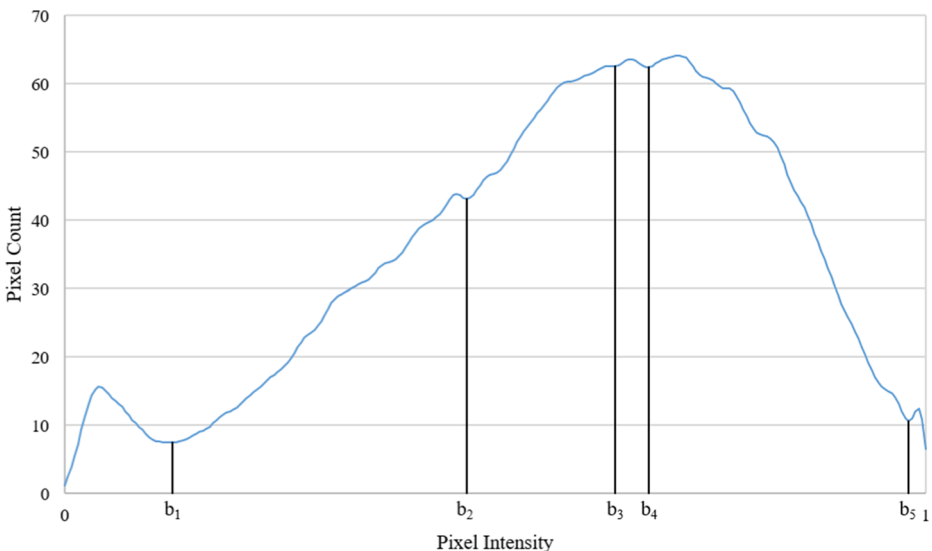


Fig. 3 A histogram of the training set from the IITD II dataset [17] with the partitions $B = \{b_1, b_2, \dots, b_{N-1}\}$

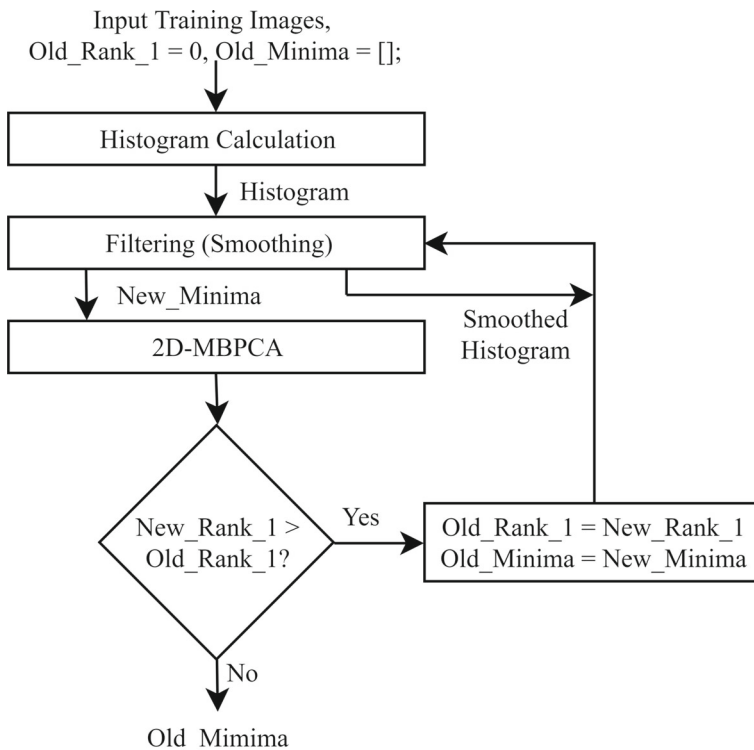


Fig. 4 A block diagram of the histogram based boundary calculation method

and opt_bnd , which contain the best matching accuracy and its associated boundary point found in this iteration, are initialized to zero. While curr_bnd is less than one, a temporary set of boundaries temp_bnds is created by copying bnds , concatenating opt_bnd , and sorting the result. 2D-MBPCA is performed on the input_images using temp_bnds , with the resulting correct match percentage stored as matching_percent . If matching_percent is higher than the best_percent found so far in this iteration, best_percent is set to matching_percent and curr_bnd is saved as opt_bnd . The variable curr_bnd is then incremented by κ . When curr_bnd finally exceeds one, the algorithm now has a single boundary opt_bnd that may be permanently added to the boundary set bnds . If the overall matching percentage has increased in this iteration by adding opt_bnd (i.e., if best_percent is greater than top_percent), top_percent becomes best_percent , opt_bnd is permanently added to bnds , bnds is sorted, and a new iteration begins. If adding opt_bnd does not increase the overall matching percentage, the algorithm returns the already calculated set bnds as the best set of boundaries found and the boundaries are then used on the test set of images. A block diagram of the proposed greedy hill climbing technique can be seen in Fig. 5.

A κ value of 0.05 was chosen as a compromise between performance, overfitting, and computation time for the results presented in this paper. Although this greedy hill climbing approach is not guaranteed to find the global optimum for boundary values, it produces sufficient results while simultaneously reducing computation time when compared to a brute force method.

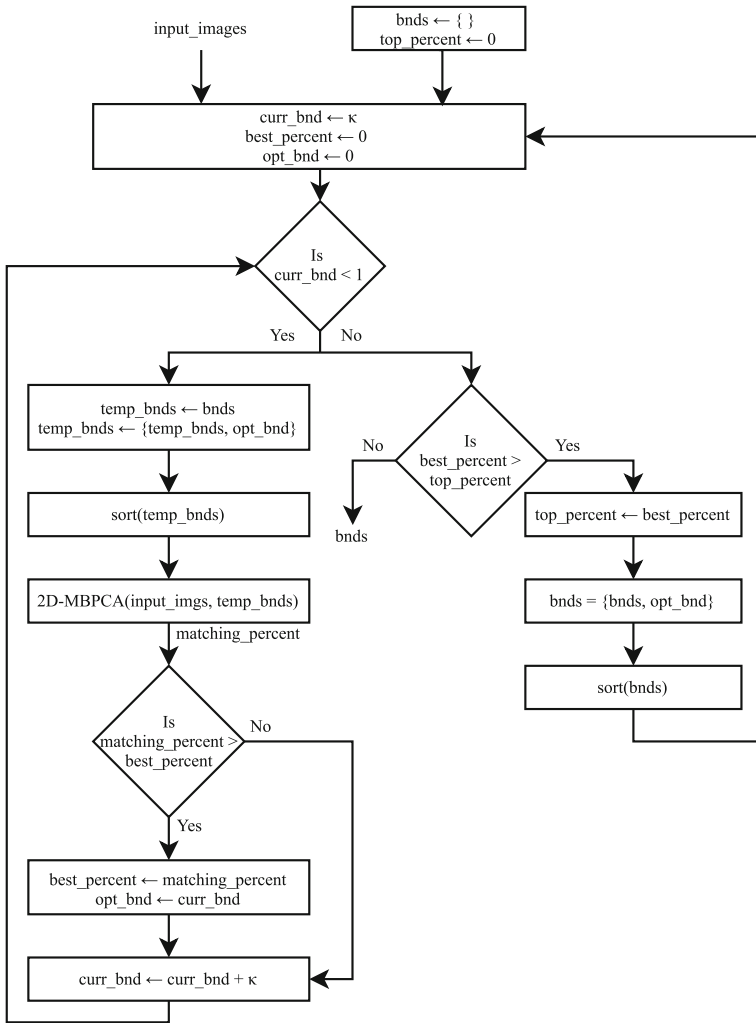


Fig. 5 A block diagram of the proposed greedy hill climbing based boundary calculation method

2.3 Principal component analysis

Assume F is a set of images of the same size and $F = f_1, f_2, \dots, f_N$. For each image $f \in F$, a mean adjusted image f' is created as follows:

$$f' = f - \bar{f} \tag{5}$$

where \bar{f} is the mean value of the pixels in image f . Every image f' is then converted to a column wise vector, allowing F to be represented as a two dimensional matrix S . PCA is then performed using Singular Value Decomposition (SVD) on matrix S creating the following decomposition:

$$S = U \Sigma V^T \tag{6}$$

where U is a unity matrix and the columns of V are the orthonormal eigenvectors of the covariance matrix of S and Σ is a diagonal matrix of their respective eigenvalues. The eigenvectors form a basis for an eigenspace for each set of images F . The resulting principal components in V are finally used for matching.

2.4 Matching

Let $M = m_1, m_2, \dots, m_{N-1}$ be the set of principal components of a query image q and let r be an image in the dataset of images R with principal components $L = [l_1, l_2, \dots, l_{N-1}]$. Each Euclidean distance $d_n \in D = [d_1, d_2, \dots, d_{N-1}]$ between q and r can be calculated using (6):

$$d_n = \sqrt{\sum_n (m_n - l_n)^2} \quad (7)$$

After the calculation of the Euclidean distances between the principal components, they are averaged into an average distance metric, as written in (7):

$$AvD = \Sigma D / (N - 1) \quad (8)$$

The best match for query image q in the image dataset R is the image for which AvD is minimized.

3 Experimental results

To assess the performance of the proposed 2D-MBPCA technique and compare its performance against standard Principal Component Analysis (PCA) method for ear recognition, experimental results were generated using two benchmark ear image datasets called the Indian Institute of Technology

Delhi II (IITD II) [17] and the University of Science and Technology Beijing I (USTB I) [8], which are widely used in the literature [3, 4, 25, 27, 36]. These two datasets were selected due to their widespread use and because they have been pre-aligned. The IITD II dataset consists of 793 images of the right ear of 221 participants. Each participant was photographed between three and six times, with each image being of size 180×50 pixels and in 8-bit grayscale. The images of IITD II dataset are tightly cropped, of equal size, and are manually centered and aligned. The USTB I dataset consists of 180 images of the right ear of 60 participants, each of whom were photographed three times. The images in this dataset are 8-bit grayscale of size 150×80 . The images in USTB I are tightly cropped; however, they exhibit some slight rotation and shearing. Multiple example images from these two datasets are illustrated in Fig. 6, where Fig. 6a-b and c-d show images from the IITD II and USTB I datasets, respectively.

The proposed 2D-MBPCA technique using the three different boundary selection algorithms described in Section 2.2, standard single-image PCA, and the eigenfaces methods were applied to the images of the two datasets. The algorithms were all assessed via Rank-1 and Rank-5 criteria [10]. For each subject, two images were randomly selected to serve as database images and a third image was randomly selected to be a query image. Given a particular query image, if it was correctly matched with an image of the same subject in the database, it was marked as a Rank-1 image. Similarly, if the subject was found within the closest five images to the query image, it was marked as a Rank-5 image. The percentage of Rank-1 and Rank-5 images in the dataset are then listed as Rank-1 and Rank-5 accuracies. This process was repeated for two additional permutations, with the Rank-1 and Rank-5 accuracies averaged across all trials. It should be mentioned that 10% of the image datasets

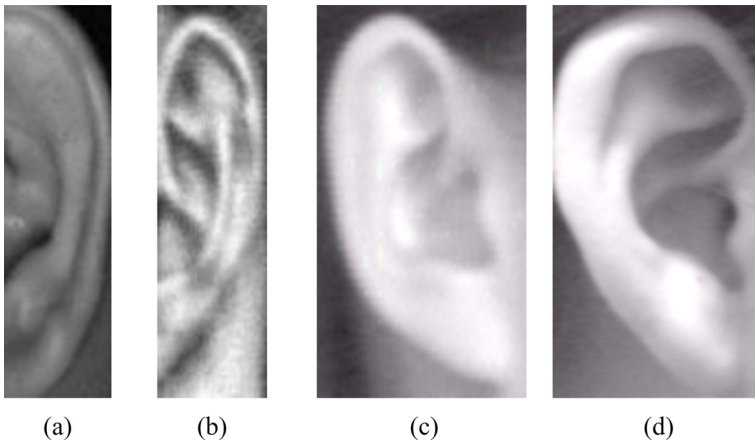


Fig. 6 Sample images of two unique individuals from the IITD II dataset **a-b** [17]. Sample images of two unique individuals from the USTB I dataset (c-d) [8]

were randomly selected and used for calculating the boundary values in the histogram based boundary calculation experiment. The same 10% was also selected for tuning the κ parameter for greedy hill climbing based boundary calculation. The remaining 90% of each image dataset was then used to generate experimental results.

3.1 Experimental results for the standard PCA method

To create results for the standard PCA method, it was applied to each image individually. The resulting eigenvectors were then used for matching. The results for both the IITD II and USTB I image datasets are presented in Table 1. From Table 1, it can be seen that the PCA performance on the IITD II is higher than its performance on the USTB I. This could be explained by the fact that some images within the USTB I dataset are slightly rotated.

3.2 Experimental results for independent component analysis

Independent Component Analysis (ICA) was applied to each input image, extracting its components. The resulting components were then used for matching. The results for both the IITD II and USTB I image datasets are presented in Table 2. From Table 2, it can be seen that, like PCA, the performance of ICA on the IITD II dataset is higher than its performance on the USTB I dataset.

Table 1 Rank-1 and Rank-5 matching accuracy (%) for Standard PCA

Dataset	Rank-1	Rank-5
IITD II	36.35	52.94
USTB I	45.00	70.00

Table 2 Rank-1 and Rank-5 matching accuracy (%) for ICA

Dataset	Rank-1	Rank-5
IITD II	88.45	94.78
USTB I	75.24	89.88

3.3 Experimental results for the eigenfaces method

To create experimental results for the eigenfaces PCA based method [6], 10% of images of each ear dataset were used to calculate the eigenvectors and the remaining images were projected along those eigenvectors to create eigenears. The resulting eigenears were compared using the Euclidean distance. The experimental results are tabulated in Table 3. From Table 3, it can be seen that the eigenfaces method vastly outperforms single image PCA on the images of the IITD II dataset, yet shows only a marginal performance increase on the images of the USTB I dataset. This is due to the fact that some of the images of the USTB I dataset are rotated and PCA is not a rotation invariant transform.

3.4 Experimental results for the 2DPCA method

The 2DPCA method [32] was applied to each input image, generating its feature matrix. The resulting feature matrices were used for matching using the nearest neighbor distance measure. The experimental results are tabulated in Table 4. From Table 4, it can be seen that the 2DPCA method outperforms both single image PCA and the 'eigenfaces' technique on the images of both datasets.

3.5 Experimental results for the $(2D)^2$ PCA method

The $(2D)^2$ PCA method [38] was applied to each input image, generating its feature matrix. As in 2DPCA, the resulting feature matrices were used to perform matching using the nearest neighbor distance measure. The experimental results are tabulated in Table 5. From Table 5, it can be seen that the $(2D)^2$ PCA method slightly outperforms its anchor 2DPCA algorithm, as well as single image PCA and the 'eigenfaces' technique.

3.6 Experimental results for the proposed 2D-MBPCA using equal size boundaries

The proposed 2D-MBPCA method was applied to both the IITD II and USTB I datasets as discussed in Section 3. Experimental results were generated for up to twenty bands with a step size of one. For each number of bands (N), the number of principal components used for matching was varied between one and N-1. The number of correct matches was calculated for each combination of boundaries and number of principal components. A subset of the results for both the IITD II and USTB I datasets are presented in Tables 6, 7, 8, and 9, with

Table 3 Rank-1 and Rank-5 matching accuracy (%) for the 'eigenfaces' PCA method [6]

Dataset	Rank-1	Rank-5
IITD II	89.78	95.64
USTB I	75.93	90.74

Table 4 Rank-1 and Rank-5 matching accuracy (%) for the 2DPCA method [32]

Dataset	Rank-1	Rank-5
IITD II	91.22	97.11
USTB I	78.02	92.98

Table 5 Rank-1 and Rank-5 matching accuracy (%) for the (2D)² PCA method [38]

Dataset	Rank-1	Rank-5
IITD II	91.88	98.01
USTB I	78.76	93.51

Table 6 Rank-1 matching accuracy (%) using equal size boundaries on the IITD II dataset

Num of bands	Num of principal components			
	1	2	3	4
2	89.29	-	-	-
3	88.69	92.61	-	-
4	86.27	90.80	91.86	-
5	84.31	88.69	90.95	92.76

Table 7 Rank-5 matching accuracy (%) using equal size boundaries on the IITD II dataset

Num of bands	Num of principal components			
	1	2	3	4
2	95.02	-	-	-
3	94.57	96.68	-	-
4	94.12	95.32	97.13	-
5	92.76	95.32	96.23	96.98

Table 8 Rank-1 matching accuracy (%) using equal size boundaries on the USTB I dataset

Num of bands	Num of principal components			
	1	2	3	4
2	95.00	-	-	-
3	93.89	94.44	-	-
4	95.00	95.56	95.56	-
5	91.67	93.89	95.00	96.11

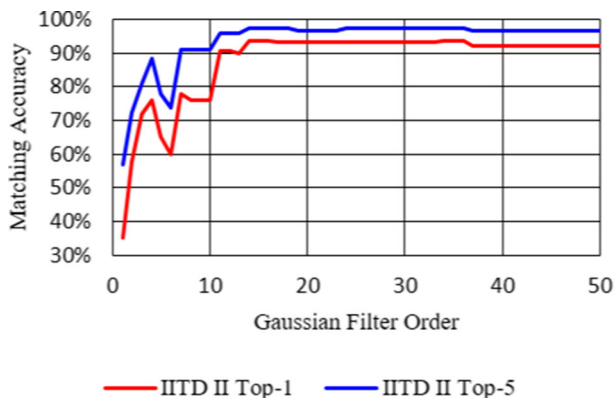
Table 9 Rank-5 matching accuracy (%) using equal size boundaries on the USTB I dataset

Num of Bands	Num of principal components			
	1	2	3	4
2	97.78	-	-	-
3	97.78	96.67	-	-
4	97.22	97.78	97.78	-
5	97.22	97.78	97.78	97.78

the most accurate trial in bold. The matching accuracy produced using the equal band size method increases as the number of partitions increases to a certain point, but then decreases. For brevity, only the results up to and including the maximum accuracy are included in the presented tables. From the results presented in Tables 6-9, it can be noted that the proposed 2D-MBPCA method greatly outperforms the standard PCA method on both the IITD II and USTB I datasets. The Rank-1 accuracy improved by 56.41% and 51.11% and the Rank-5 accuracy improved by 44.19% and 38.99% on the IITD II and USTB I datasets, respectively. In addition, the proposed 2D-MBPCA technique significantly outperforms the eigenface method, demonstrating a Rank-1 accuracy improvement of 2.98% and 20.18% on images of the IITD II and USTB I datasets, respectively. Furthermore, it can be observed that there is a direct correlation between number of features used for a given number of boundaries and the matching accuracy. Interestingly, both the IITD II and USTB I datasets use the same number of bands to reach their maximum Rank-1 accuracy.

3.7 Experimental results for the proposed 2D-MBPCA using histogram based boundaries

In this section, the performance of 2D-MBPCA is assessed when using the histogram based boundary selection algorithm as introduced in Section 3. 10% of each dataset was withheld as a validation set. Experimental results for different filter orders were generated for each dataset individually using its respective validation set. The filter order with the highest performance for each dataset was selected. Figures 7 and 8 show the relationship between filter order and matching accuracy on both the IITD II and USTB I datasets. Tables 10 and 11

**Fig. 7** Rank-1 and Rank-5 matching accuracy as a function of filter order for the IITD II dataset

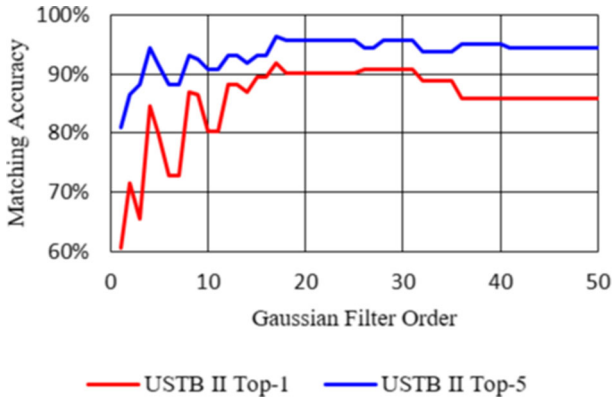


Fig. 8 Rank-1 and Rank-5 matching accuracy as a function of filter order for the USTB I dataset

shows a subset of the results from both figures with the best performing filter order in bold. From these figures and tables, it can be seen that the matching accuracy increases as the order of the Gaussian low-pass filter increases. It reaches a saturation point when the order of the filter is 14 and 18 for the IITD II and USTB I datasets, respectively. The resulting optimum filter orders are used to generate the experimental results.

3.8 Experimental Results for the Proposed 2D-MBPCA Using Greedy Hill Climbing Based Boundaries

For this experiment, 2D-MBPCA was performed using the greedy hill climbing based boundary selection method described in Section 3. κ values from 0.01 to 0.1 with a step size of 0.01 were tested on a 10% validation set. The value $\kappa = 0.05$ was chosen as a middle point between matching accuracy and computational complexity. Although this approach is not guaranteed to find the global optimum for boundaries, it produces sufficient results while simultaneously reducing computation time. The results are shown in Table 12. From Table 12, it can be seen that the greedy hill climbing based boundary selection method generates promising results on both datasets.

Table 10 Rank-1 and Rank-5 matching accuracy (%) using histogram based boundaries on the IITD II dataset

Filter Order	Rank-1	Rank-5
1	35.18	56.78
2	57.45	72.19
3	72.03	80.74
4	76.05	88.27
11	75.88	90.95
14	93.63	97.32
20	93.30	96.82
40	92.29	96.48

Table 11 Rank-1 and Rank-5 matching accuracy (%) using histogram based boundaries on the USTB I dataset

Filter Order	Rank-1	Rank-5
1	60.49	80.86
2	71.60	86.42
3	65.43	88.27
4	84.57	94.44
5	79.63	91.36
10	86.42	92.59
15	87.04	91.98
18	91.98	96.30
20	90.12	95.68
40	85.80	95.06

To give the reader a summary on the performance of the proposed 2D-MBPCA when using its three different boundary selection algorithms, a summary of its matching accuracies on the IITD II and USTB I datasets are tabulated in Tables 13 and 14, respectively. Furthermore, the Cumulative Match Characteristic (CMC) curves for both datasets are represented in Figs. 9 and 10.

To enable the reader to compare the performance of the proposed 2D-MBPCA technique with both its PCA based and also state of the art learning based techniques, Rank-1 matching results for the PCA based techniques including: 2D-MBPCA, single image PCA, ICA, eigenfaces [6], 2DPCA [32], and $(2D)^2$ PCA [38], as well as results for the learning based techniques including: BSIF with SVM [4] and neural network with SVM [27] are tabulated in Table 15. In addition, CMC curves for the PCA based algorithms are presented in Figs. 11 and 12. From Table 15, it can be seen that the proposed method significantly outperforms the PCA based state of the art techniques. Furthermore, these results show that 2D-MBPCA gives competitive results to those of the learning based algorithms for the images of both the IITD II and USTB I datasets. From Figs. 11 and 12, it is evident that the proposed 2D-MBPCA algorithm gives significantly higher performance to those of single image PCA and the eigenfaces techniques. Experimental results show that the proposed method is slightly sensitive to ear rotation and yaw. Therefore, an image registration, which adjusts images according to a template orientation, could mitigate the effect of ear rotation and yaw, resulting in improved accuracy.

3.9 Justification of the achieved performance

From the experimental results, it is clear that the proposed 2D-MBPCA technique significantly outperforms other PCA based methods. This improvement can be explained by the

Table 12 Rank-1 and Rank-5 matching accuracy (%) using greedy hill climbing based boundary selection on the IITD II and USTB I datasets

Dataset	Rank-1	Rank-5
IITD II	93.21	97.13
USTB I	96.11	97.78

Table 13 Matching accuracy (%) of the proposed 2D-MBPCA technique using equal size, histogram, and greedy hill climbing boundary selection algorithms on the IITD II dataset

Boundary Technique	Rank-1	Rank-5
Equal Size	92.76	97.13
Histogram	93.63	97.32
Greedy Hill Climbing	93.21	97.13

Table 14 Matching accuracy (%) of the proposed 2D-MBPCA technique using equal size, histogram, and greedy hill climbing boundary selection algorithms on the USTB I dataset

Boundary Technique	Rank-1	Rank-5
Equal Size	96.11	97.78
Histogram	91.98	96.30
Greedy Hill Climbing	96.11	97.78

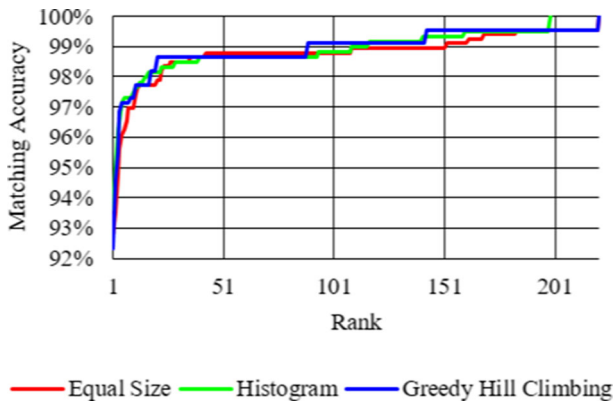
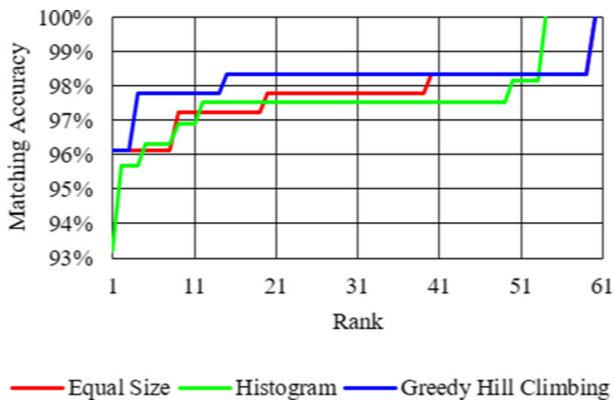
**Fig. 9** CMC curve for the IITD II dataset for Equal Size, Histogram, and Greedy Hill Climbing boundary techniques**Fig. 10** CMC curve for the USTB I dataset for Equal Size, Histogram, and Greedy Hill Climbing boundary techniques

Table 15 Rank-1 matching accuracy (%) for the proposed 2D-MBPCA and the state of the art PCA and learning based ear recognition methods

Algorithm	IITD II	USTB I
PCA/ICA based Techniques		
Single Image PCA	36.35	45.00
Independent Component Analysis	88.45	75.24
Eigenfaces	89.78	75.93
2DPCA [32]	91.22	78.02
(2D) ² PCA [38]	91.88	78.76
Proposed Technique	93.63	96.11
Learning based Techniques		
BSIF/SVM [4]	97.31	-
NN/SVM [27]	-	98.30

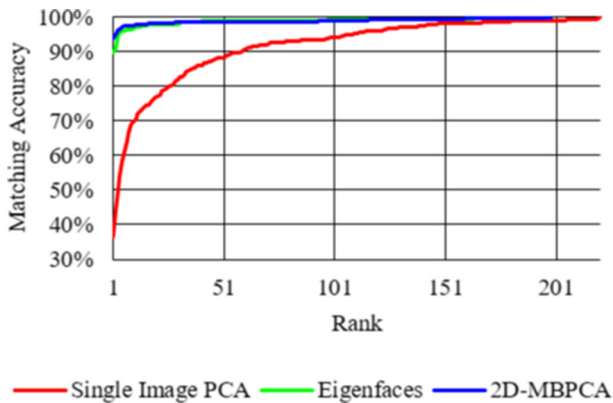


Fig. 11 CMC curve for the IITD II dataset for Single Image PCA, Eigenfaces, and 2D-MBPCA techniques

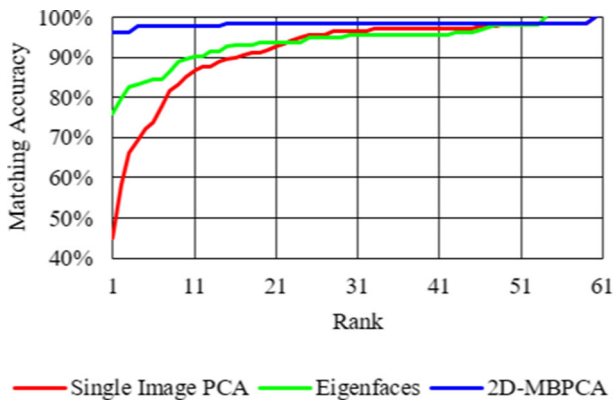


Fig. 12 CMC curve for the USTB I dataset for Single Image PCA, Eigenfaces, and 2D-MBPCA techniques

fact that the proposed technique expands the feature space by a factor of $b - 1$, where b is the number of bands (the number of features for single image PCA is $x * y$, while the number of features for

2D-MBPCA is $x * y * (b - 1)$, where the original image is of size $x * y$). Although increasing the number of bands linearly increases the feature space, the effectiveness of the features is limited by the energy of individual eigenvectors. Consequently, there is a theoretical limitation on the maximum number of features, and thus the number of bands, that can be used for matching. This limitation is consistent with the experimental results in Section 3.8, where the matching performance of 2D-MBPCA first increases as the number of bands increases, reaching a maximum, and then decreases. To demonstrate this finding, the number of features and the total eigenvector energy for each number of bands were calculated for both datasets and are illustrated in Figs. 13 and 14.

From Figs. 13 and 14, it can be seen that as the number of bands increases, the total eigenvector energy decreases inversely. The intersection of the Eigenvector Energy and Number of Features graphs occurs at approximately six bands in both figures; these numbers are exactly the number of bands which produces the maximum matching accuracy for the proposed technique on the IITD II and USTB I datasets using the greedy hill climbing technique. This implies that the distribution of the energy across image Eigenvectors is a function of the number of the images that the input image is divided into. Increasing the number of multi-band images changes the distribution of the energy across image Eigenvectors. It initially consolidates most of the image Eigenvectors energy into a smaller number of Eigenvectors till it reaches its optimal number of images. As the number of multi-band images goes above its optimal number the image Eigenvectors energy splits to more Eigenvectors. This theoretically put a cap on maximum number of multi-band image.

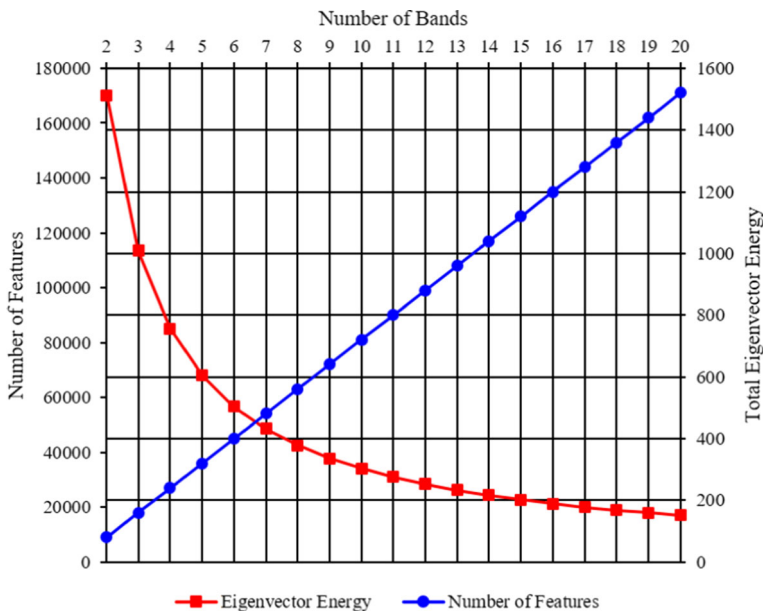


Fig. 13 The number of features and total eigenvector energy versus the number of bands, where the intersection demonstrates the number of bands for maximum achievable performance, for the IITD II dataset [17]

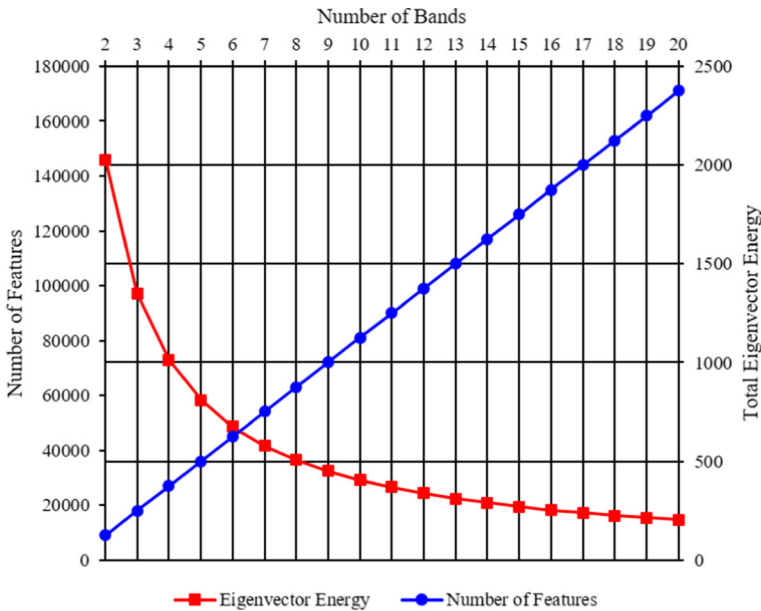


Fig. 14 The number of features and total eigenvector energy versus the number of bands, where the intersection demonstrates the number of bands for maximum achievable performance, for the USTB I dataset [8]

3.10 Execution time

Ear recognition techniques are generally classified into two main categories: statistical based and learning based techniques. Statistical based techniques, including PCA, ICA, Eigenfaces, 2DPCA, $(2D)^2$ PCA, and the proposed 2D-MBPCA algorithm, extract some statistics or features directly from the image and use these features to find the best match, while learning based techniques use a range of information including image statistics, features, and other data extracted from the image dataset to train classifiers such as neural networks and support vector machines. Learning based techniques then use the trained classifiers to find the best match for an input query image. Consequently, learning based ear recognition algorithms are much more computationally expensive than their statistical based counterparts.

To give the reader a sense of the computational complexity of the proposed 2D-MBPCA algorithm with respect to other statistical based methods, as well as the state of the art learning based techniques, 2D-MBPCA, single image PCA, ICA, eigenfaces [6], 2DPCA [32], $(2D)^2$ PCA [38], BSIF with SVM [4], and neural network with SVM [27] were implemented in MATLAB. The resulting algorithms were then executed on a Windows 10 personal computer equipped with a 7th generation Intel core i7 processor, an Nvidia GTX 1080 graphics card, and a 512 GB Toshiba NVMe solid-state drive (no other applications, updates or background programs were running during the computation). The average computation time for processing a query image using each algorithm (learning based techniques were already trained and their training time has not been included in their measurement) was measured using 100 randomly selected query images from each dataset. The resulting measurements are tabulated in Table 16.

Table 16 Average execution time (milliseconds) of the proposed 2D-MBPCA and the state of the art PCA based and learning based algorithms

Algorithm	IITD II	USTB I
Statistical based Techniques		
Single Image PCA	13.55	12.16
Independent Component Analysis	11.66	10.45
Eigenfaces	3.10	1.82
2DPCA [32]	1.25	0.98
(2D) ² PCA [38]	1.22	0.89
Proposed Technique	13.64	13.07
Learning based Techniques		
BSIF/SVM [4]	23.57	-
NN/SVM [27]	-	22.78

From Table 16, it can be seen that the proposed technique's execution time is almost the same as the single image PCA method. However, the eigenfaces technique is significantly faster than the proposed 2D-MBPCA algorithm. This is due to the fact that 2D-MBPCA performs PCA on each query image, whereas the eigenfaces method simply projects the query image along the pre-calculated eigenvectors. In comparison to those of learning based techniques, the execution time of the proposed 2D-MBPCA technique is significantly lower while generating competitive matching performance. The learning based methods require a training phase which is computationally intensive and has not been counted in the results presented in Table 16. In addition, the performance of learning based techniques significantly deteriorates when using cross-dataset validation, while the performance of the proposed 2D-MBPCA method is independent of the dataset. It is general knowledge that the performance of learning based techniques is dependent on the feature extraction techniques they use. From the results presented in this paper, which demonstrate the proposed 2D-MBPCA algorithm generates significantly higher performance to those of statistical based techniques, it is clear that 2D-MBPCA extracts more higher energy features, which presumably convey more accurate features of the image, than other PCA based techniques. Therefore, the proposed 2D-MBPCA technique has an inherent ability to further improve the performance of learning-based ear recognition algorithms when it is used as their primary feature extractor. Furthermore, 2D-MBPCA has potential to improve areas in which multi-banding may help with separation, such as image and video object segmentation [19–21].

4 Conclusion

In this paper, a Two Dimensional Multi-Band PCA (2D-MBPCA) method was presented. The proposed algorithm takes an ear image and performs histogram equalization on it. Multiple images are then generated from the resulting histogram-equalized image using one of three boundary selection techniques. The standard PCA method is then applied on the resulting images, extracting their eigenvectors, which are then used for feature matching using Euclidean distance. The proposed technique takes the graph intersection of the number of resulting multiple image features and their total eigenvector energies, which was

consistent with empirical performance of the proposed technique on two image datasets, as optimal number of multiple images to be created from the input image. Experimental results show that the proposed 2D-MBPCA algorithm significantly outperforms both the standard PCA and the eigenface methods using images from two standard benchmark datasets. Furthermore, the proposed technique gives competitive results to those of the learning based methods at a fraction of their computational cost.

Acknowledgments Funding: This research has been funded under a knowledge transfer partnership by Innovate UK (KTP 10304).

Declarations

Conflict of Interests The authors declare that they have no conflict of interest.

Open Access This article is licensed under a Creative Commons Attribution 4.0 International License, which permits use, sharing, adaptation, distribution and reproduction in any medium or format, as long as you give appropriate credit to the original author(s) and the source, provide a link to the Creative Commons licence, and indicate if changes were made. The images or other third party material in this article are included in the article's Creative Commons licence, unless indicated otherwise in a credit line to the material. If material is not included in the article's Creative Commons licence and your intended use is not permitted by statutory regulation or exceeds the permitted use, you will need to obtain permission directly from the copyright holder. To view a copy of this licence, visit.

References

1. Alaraj M, Hou J, Fukami T (2010) A neural network based human identification framework using ear images. In: TENCON 2010 - 2010 IEEE Region 10 Conference, pp 1595–1600
2. Alshazly H, Linse C, Barth E, Martinetz T (2020) Deep convolutional neural networks for unconstrained ear recognition. IEEE Access 8:170295–170310. <https://doi.org/10.1109/ACCESS.2020.3024116>
3. Benzaoui A, Boukrouche A (2017) Ear recognition using local color texture descriptors from one sample image per person. In: 2017 4th International Conference on Control, Decision and Information Technologies (CoDIT), pp 0827–0832
4. Benzaoui A, Hezil N, Boukrouche A (2015) Identity recognition based on the external shape of the human ear. In: 2015 International Conference on Applied Research in Computer Science and Engineering (ICAR), pp 1–5
5. Birajadar P, Haria M, Sangodkar SG, Gadre V (2019) Unconstrained ear recognition using deep scattering wavelet network. In: 2019 IEEE Bombay Section Signature Conference (IBSSC), pp 1–6
6. Chang K, Bowyer KW, Sarkar S, Victor B (September 2003) Comparison and combination of ear and face images in appearance-based biometrics. IEEE Trans Pattern Anal Mach Intell 25(9):1160–1165. <https://doi.org/10.1109/TPAMI.2003.1227990>
7. Dodge S, Mounsef J, Karam L (2018) Unconstrained ear recognition using deep neural networks. IET Biometr 7(3):207–214. <https://doi.org/10.1049/iet-bmt.2017.0208>
8. <http://www1.ustb.edu.cn/resb/en/index.htm> (2002). [Online; accessed 25-June-2018]
9. Emeršič Z, Štepec D, Štruc V, Peer P, George A, Ahmad A, Omar E, Boulte TE, Safdaii R, Zhou Y, Zafeiriou S, Yaman D, Eyiokur FI, Ekenel HK (2017) The unconstrained ear recognition challenge. In: 2017 IEEE International Joint Conference on Biometrics (IJCB), pp 715–724
10. Emeršič Z, Štruc V, Peer P (2017) Ear recognition: More than a survey. Neurocomputing 255:26–39. <https://doi.org/10.1016/j.neucom.2016.08.139>, <http://linkinghub.elsevier.com/retrieve/pii/S092523121730543X>
11. Galdámez PL, Arrieta AG, Ramón MR (2014) Ear recognition using a hybrid approach based on neural networks. In: 17th International Conference on Information Fusion (FUSION), pp 1–6
12. Ghaffari A, Zarachoff M, Sheikh-Akbari A, Shaghoei E (2019) Intensity Separation based Iris Recognition Method using Curvelets and PCA. In: 2019 8th Mediterranean Conference on Embedded Computing (MECO), pp 1–5

13. Hai-Long Z, Zhi-Chun M (2009) Combining wavelet transform and Orthogonal Centroid Algorithm for ear recognition. In: 2009 2nd IEEE International Conference on Computer Science and Information Technology, pp 228–231
14. Harsanyi JC, Chang CI (1994) Hyperspectral image classification and dimensionality reduction: an orthogonal subspace projection approach. *IEEE Trans Geosci Remote Sens* 32(4):779–785. <https://doi.org/10.1109/36.298007>
15. Hassaballah M, Alshazly HA, Ali AA (2020) Robust local oriented patterns for ear recognition. *Multimed Tools Appl*:1–22
16. Jia X, Richards JA (1999) Segmented principal components transformation for efficient hyperspectral remote-sensing image display and classification. *IEEE Trans Geosci Remote Sens* 37(1):538–542. <https://doi.org/10.1109/36.739109>
17. Kumar A, Wu C (2012) Automated human identification using ear imaging. *Pattern Recogn* 45(3):956–968. <https://doi.org/10.1016/j.patcoc.2011.06.005>, <http://www.sciencedirect.com/science/article/pii/S0031320311002706>
18. Kumar A, Zhang D (2007) Ear authentication using log-Gabor wavelets. In: *Biometric Technology for Human Identification IV*, vol 6539. International Society for Optics and Photonics, p 65390A
19. Lu X, Wang W, Ma C, Shen J, Shao L, Porikli F (2019) See more, know more: Unsupervised video object segmentation with co-attention siamese networks. In: *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pp 3623–3632
20. Lu X, Wang W, Shen J, Tai Y-W, Crandall DJ, Hoi SCH (2020) Learning video object segmentation from unlabeled videos. In: *Proceedings of the IEEE/CVF conference on computer vision and pattern recognition*, pp 8960–8970
21. Lu X, Wang W, Danelljan M, Zhou T, Shen J, Van Gool L (2020) Video object segmentation with episodic graph memory networks. [arXiv:2007.07020](https://arxiv.org/abs/2007.07020)
22. Minaee S, Abdolrashidiy A, Wang Y (2016) An experimental study of deep convolutional features for iris recognition. In: 2016 IEEE Signal Processing in Medicine and Biology Symposium (SPMB), pp 1–6
23. Nejati H, Zhang L, Sim T, Martinez-Marroquin E, Dong G (2012) Wonder ears: Identification of identical twins from ear images. In: *Proceedings of the 21st International Conference on Pattern Recognition (ICPR2012)*, pp 1201–1204
24. Ning X, Li W, Tang B, He H (2018) Buldp: Biomimetic uncorrelated locality discriminant projection for feature extraction in face recognition. *IEEE Trans Image Process* 27(5):2575–2586. <https://doi.org/10.1109/TIP.2018.2806229>
25. Nosrati MS, Faez K, Faradji F (2007) Using 2d wavelet and principal component analysis for personal identification based on 2d ear structure. In: 2007 International Conference on Intelligent and Advanced Systems, pp 616–620
26. Omara I, Ma G, Song E (2020) LDM-DAGSVM: learning distance metric via DAG support vector machine for ear recognition problem. In: 2020 IEEE International Joint Conference on Biometrics (IJCB), pp 1–9. ISSN: 2474-9699
27. Omara I, Wu X, Zhang H, Du Y, Zuo W (2017) Learning pairwise SVM on deep features for ear recognition. In: 2017 IEEE/ACIS 16th International Conference on Computer and Information Science (ICIS), pp 341–346
28. Pflug A, Busch C (2012) Ear biometrics: a survey of detection, feature extraction and recognition methods. *IET Biometrics* 1(2):114–129. <https://doi.org/10.1049/iet-bmt.2011.0003>
29. Querencias-Uceta D, Ros-Sánchez B, Sánchez-Ávila C (2017) Principal component analysis for ear-based biometric verification. In: 2017 International Carnahan Conference on Security Technology (ICCST), pp 1–6
30. Turk MA, Pentland AP (1991) Face recognition using eigenfaces. In: 1991 IEEE Computer Society Conference on Computer Vision and Pattern Recognition Proceedings, pp 586–591
31. Victor B, Bowyer K, Sarkar S (2002) An evaluation of face and ear biometrics. In: *Object recognition supported by user interaction for service robots*, vol 1, pp 429–432 vol.1
32. Yang J, Zhang D, Frangi AF, Yang Jy (2004) Two-dimensional PCA: a new approach to appearance-based face representation and recognition. *IEEE Trans Pattern Anal Mach Intell* 26(1):131–137. <https://doi.org/10.1109/TPAMI.2004.1261097>
33. Ying T, Shining W, Wanxiang L (2018) Human ear recognition based on deep convolutional neural network. In: 2018 Chinese Control And Decision Conference (CCDC), pp 1830–1835
34. Yuan X, Lu J, Yahagi T (2005) A method of 3d face recognition based on principal component analysis algorithm. In: 2005 IEEE International Symposium on Circuits and Systems, pp 3211–3214 Vol. 4
35. Zabalza J, Ren J, Yang M, Zhang Y, Wang J, Marshall S, Han J (2014) Novel Folded-PCA for improved feature extraction and data reduction with hyperspectral imaging and SAR in remote sensing. *ISPRS*

- J Photogramm Remote Sens 93:112–122. <https://doi.org/10.1016/j.isprsjprs.2014.04.006>, <http://www.sciencedirect.com/science/article/pii/S0924271614000938>
36. Zarachoff M, Sheikh-Akbari A, Monekosso D (2018) 2d multi-band PCA and its application for ear recognition. In: 2018 IEEE International Conference on Imaging Systems and Techniques (IST), pp 1–5
 37. Zarachoff MM, Sheikh-Akbari A, Monekosso D (2022) Non-decimated wavelet based multi-band ear recognition using principal component analysis. IEEE Access 10:3949–3961. <https://doi.org/10.1109/ACCESS.2021.3139684>
 38. Zhang D, Zhou Z-H (2005) (2D)2PCA: Two-directional two-dimensional PCA for efficient face representation and recognition. Neurocomputing 69(1):224–231. <https://doi.org/10.1016/j.neucom.2005.06.004>, <https://www.sciencedirect.com/science/article/pii/S0925231205001785>
 39. Zhang H-J, Mu Z-C, Qu W, Liu L-M, Zhang C-Y (2005) A novel approach for ear recognition based on ICA and RBF network. In: 2005 International Conference on Machine Learning and Cybernetics, vol 7, pp 4511–4515 Vol. 7
 40. Zhang L, Li W, Xin N, Dong X, Liu W (2018) A finger vein recognition method based on histogram of oriented lines and (2d)2fzca. Jisuanji Fuzhu Sheji Yu Tuxingxue Xuebao/J Comput-Aided Des Comput Graph 30(2):254

Publisher's note Springer Nature remains neutral with regard to jurisdictional claims in published maps and institutional affiliations.